## NICOLA BERGAMASCHI

Creative portfolio

## 1/3 CG

This section features commissioned work for luxury fashion brands Stella McCartney and LANVIN, British artist Nick Hornby and Italian photographer Simone Bergantini.

Images have been developed using a variety of software including Maya, 3DsMAX, Blender, ZBrush, Houdini, Substance Painter, Nuke, Redshift, Octane and Arnold.

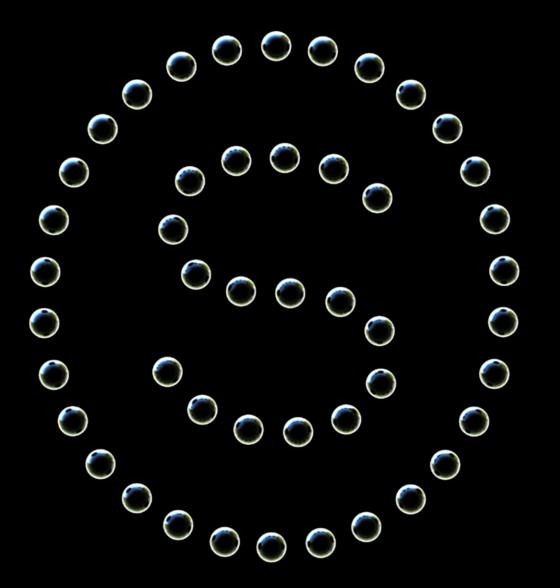
All images are entirely of my own creation from concept through to production, made using 3D modelling, texturing, rendering, simulations and post processing.

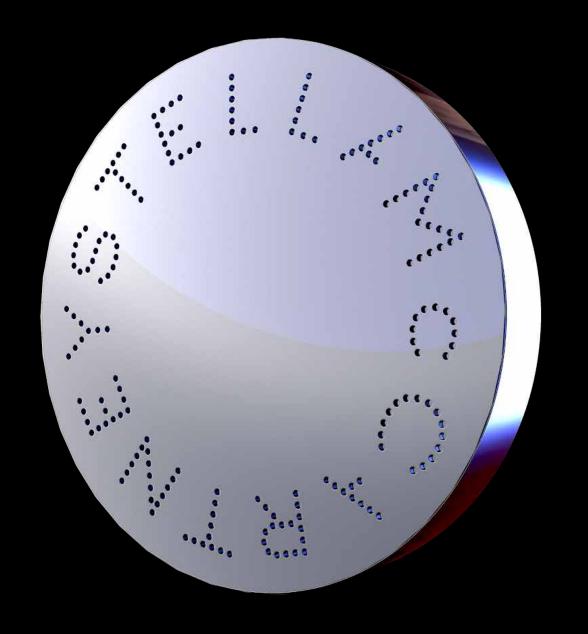
# Please scan the QR Code for CGI video showreel



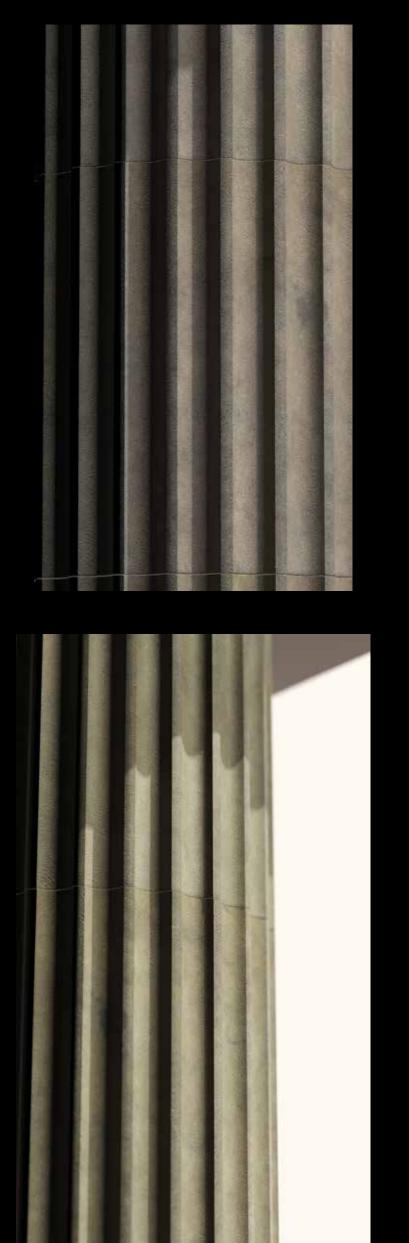








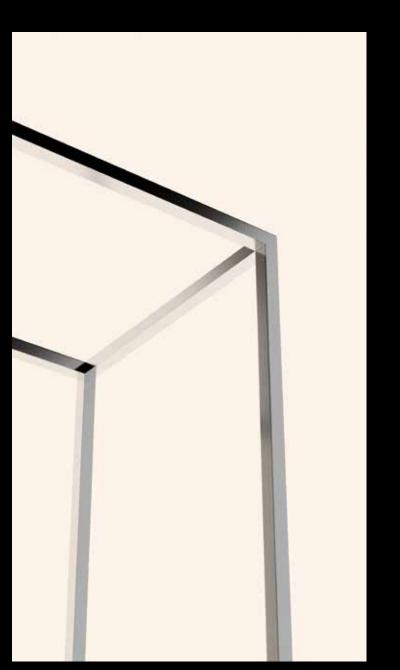












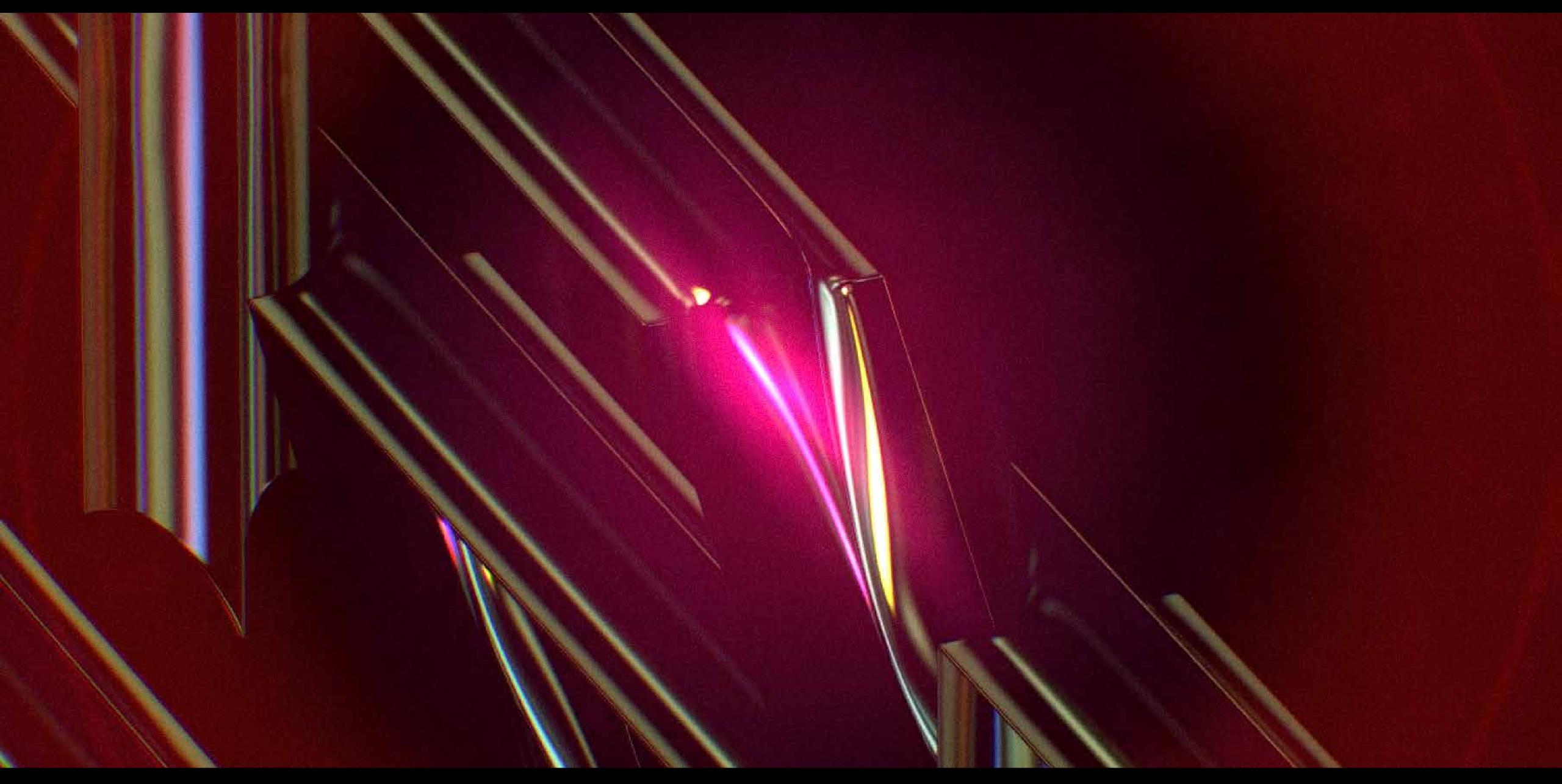


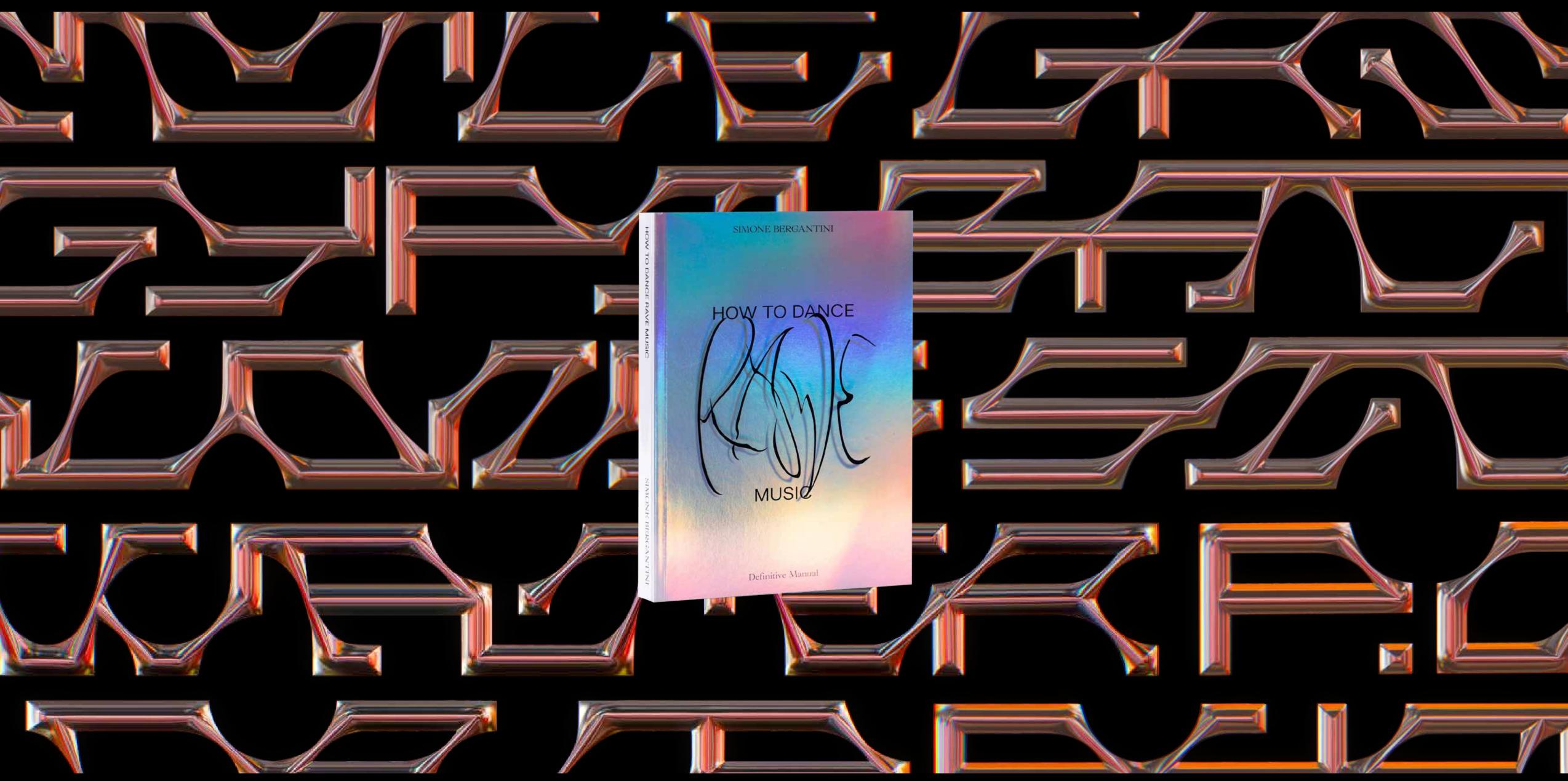


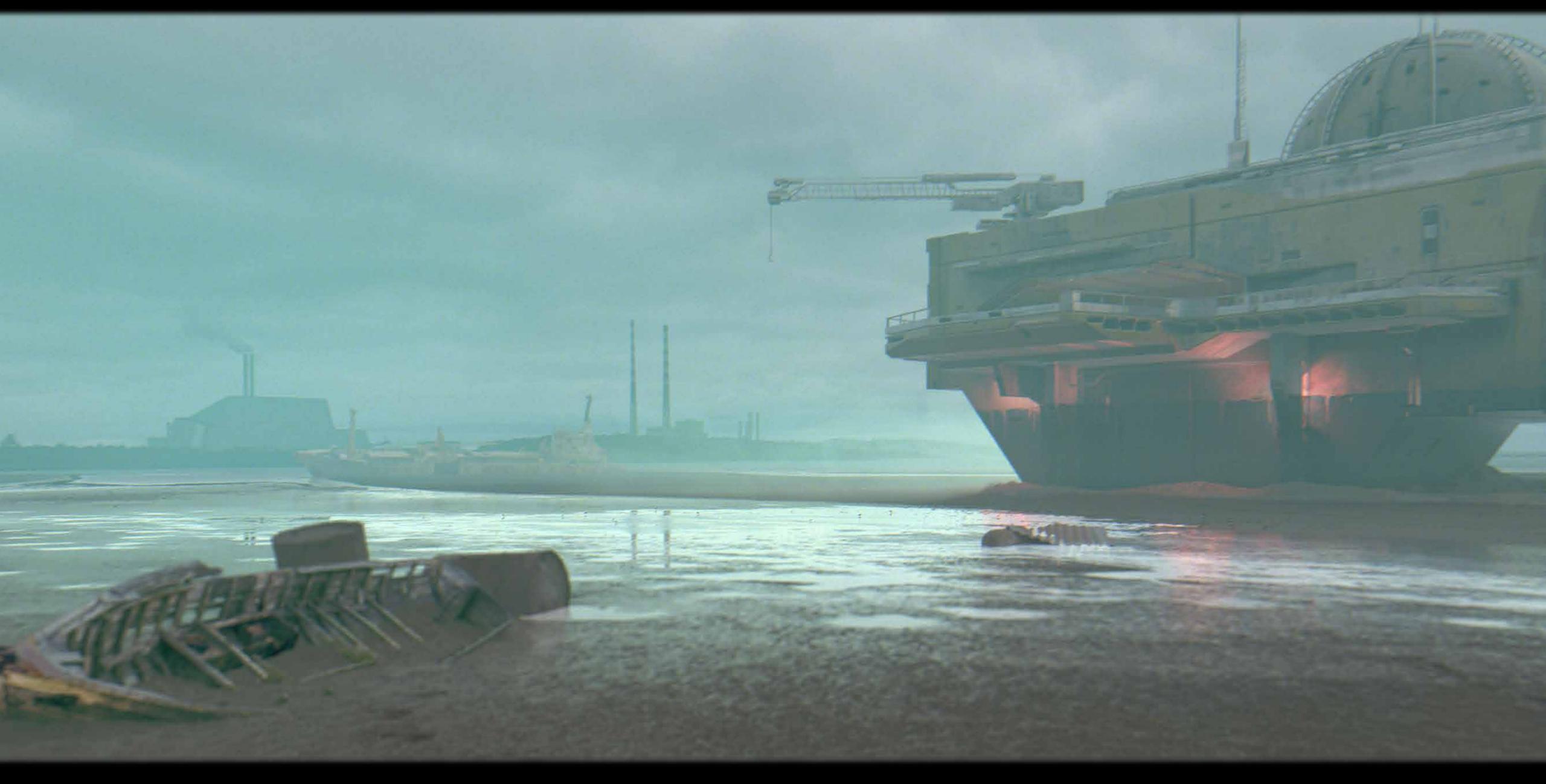
LANVIN - Advertisment Assets

ZBrush, 3DsMAX, Substance Painter, Nuke, Photoshop



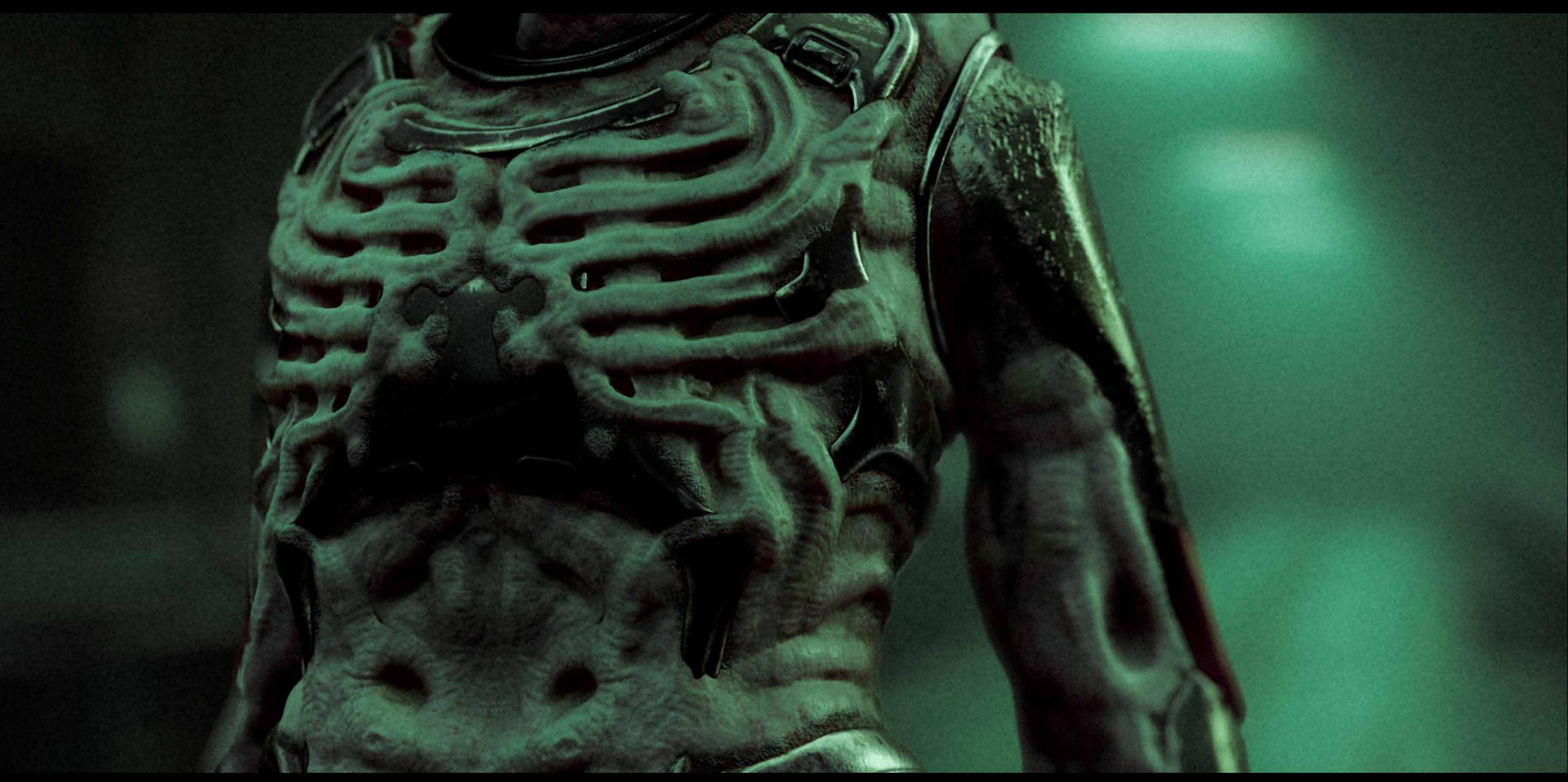








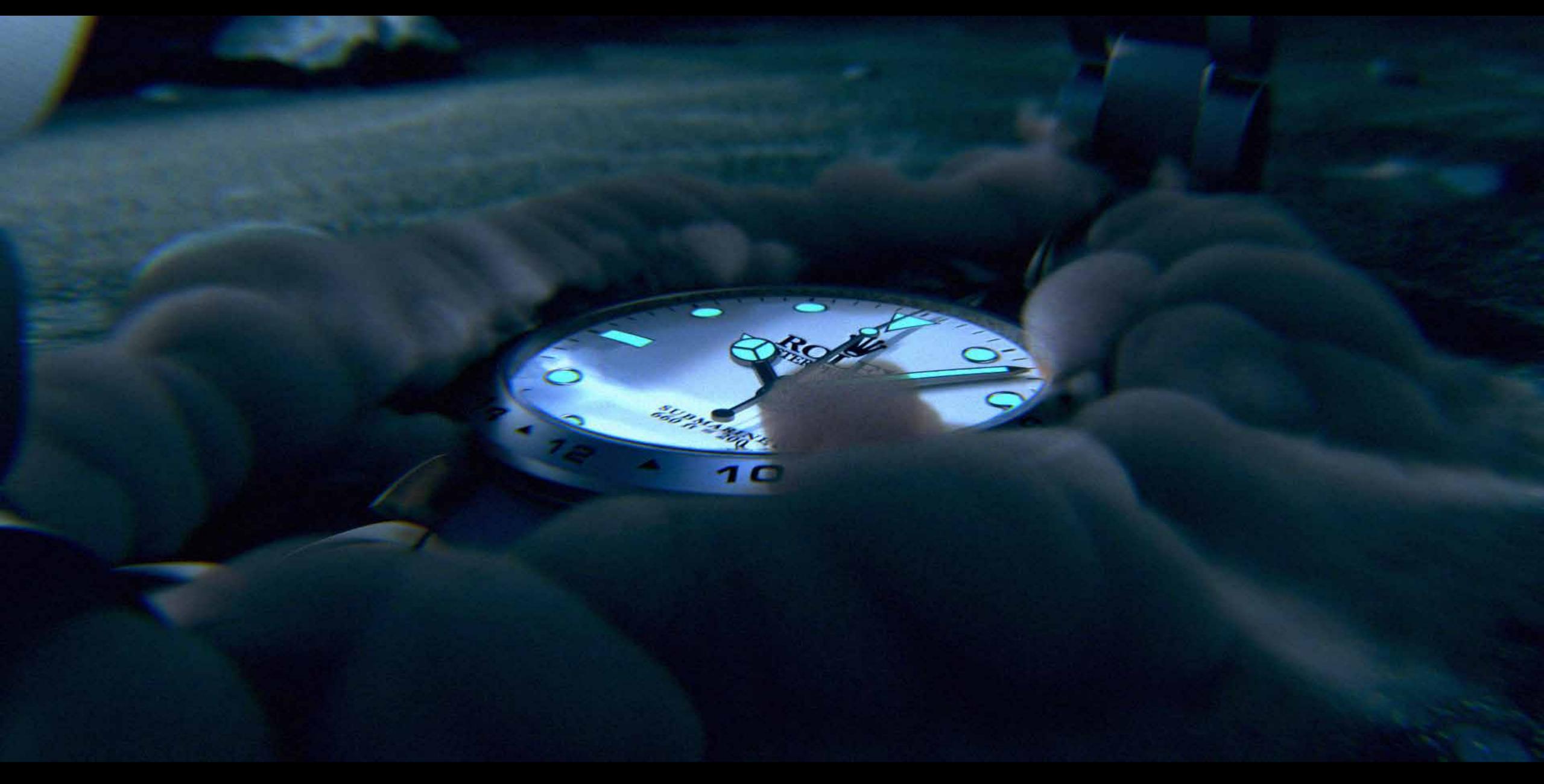


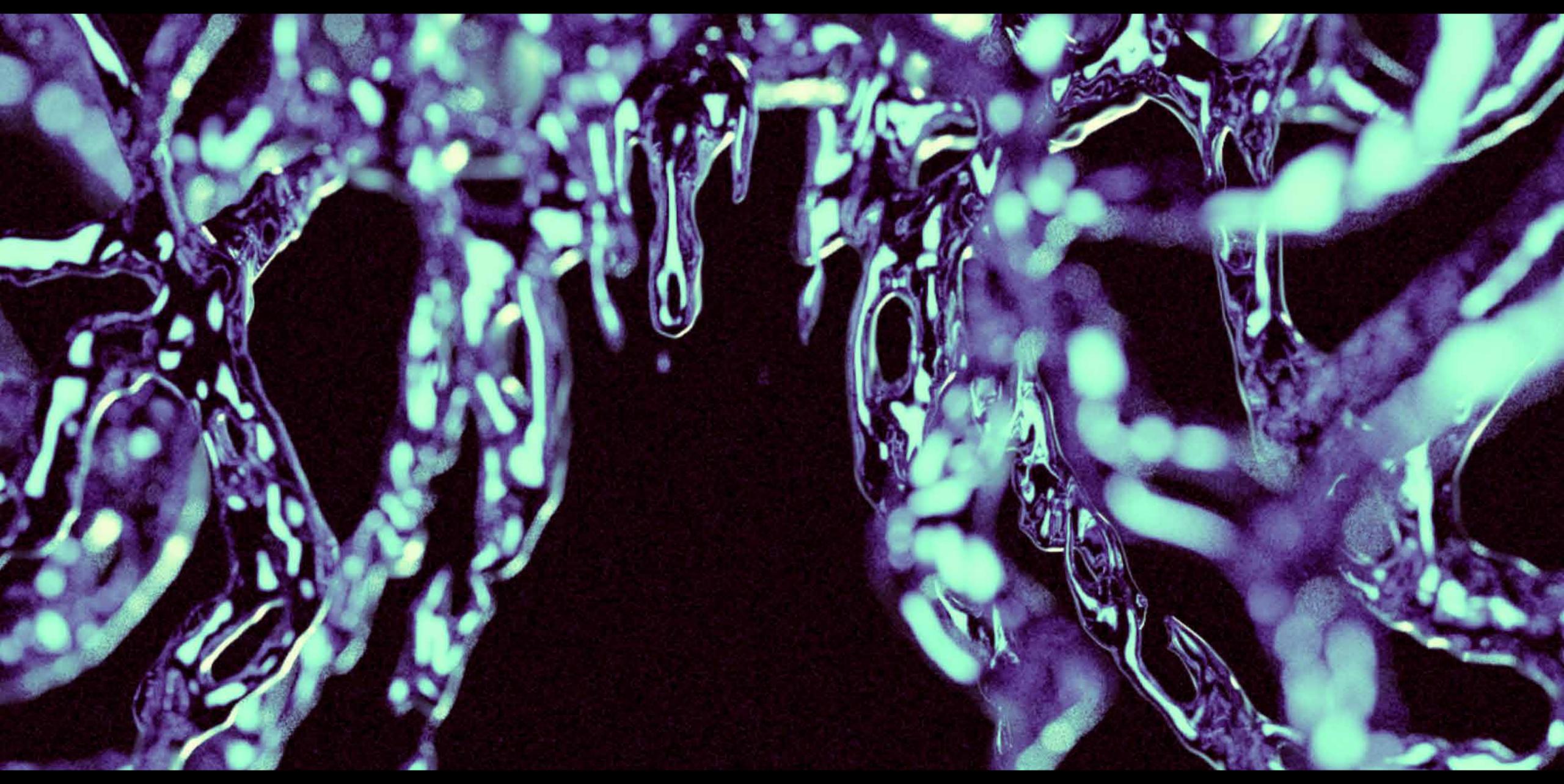






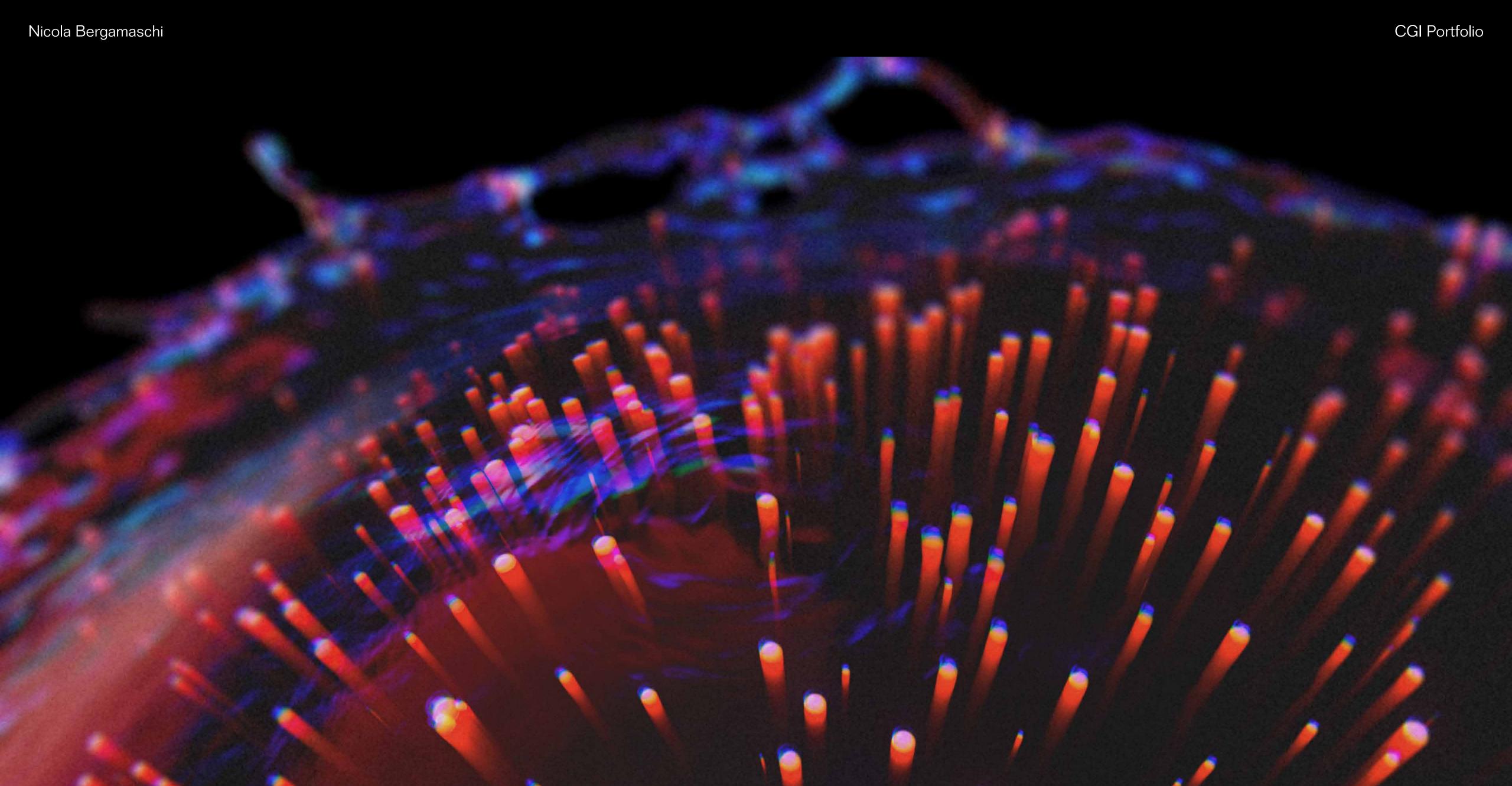








Nicola Bergamaschi CGI Portfolio



## 2/3 A

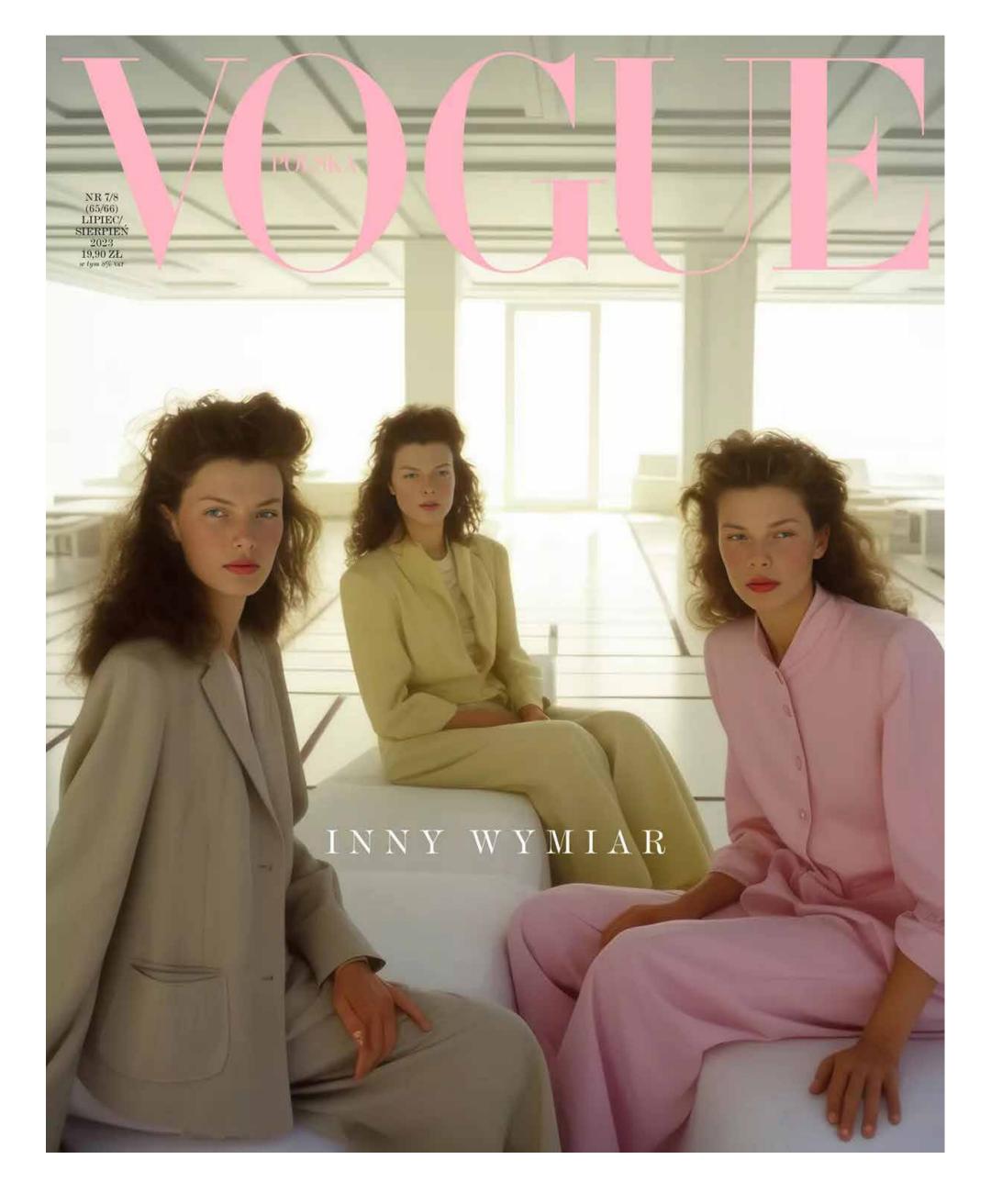
This section features commissioned work for the luxury fashion publication Vogue, the Swiss art and cultural festival KRAUT and an Al workflow for a liveart installation for experience designers Jack Morton.

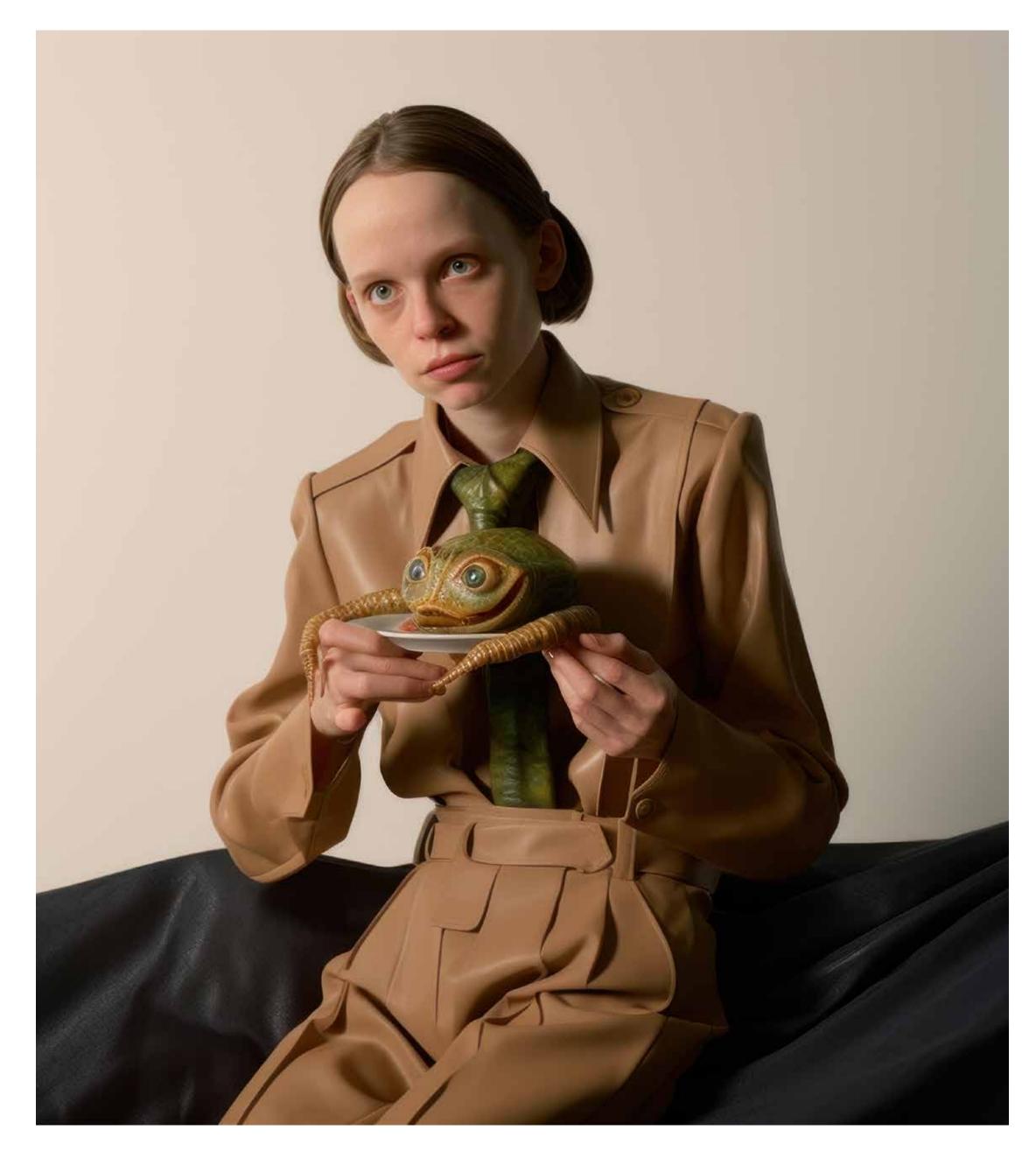
The final set of images are personal projects and experiments using Generative Al.

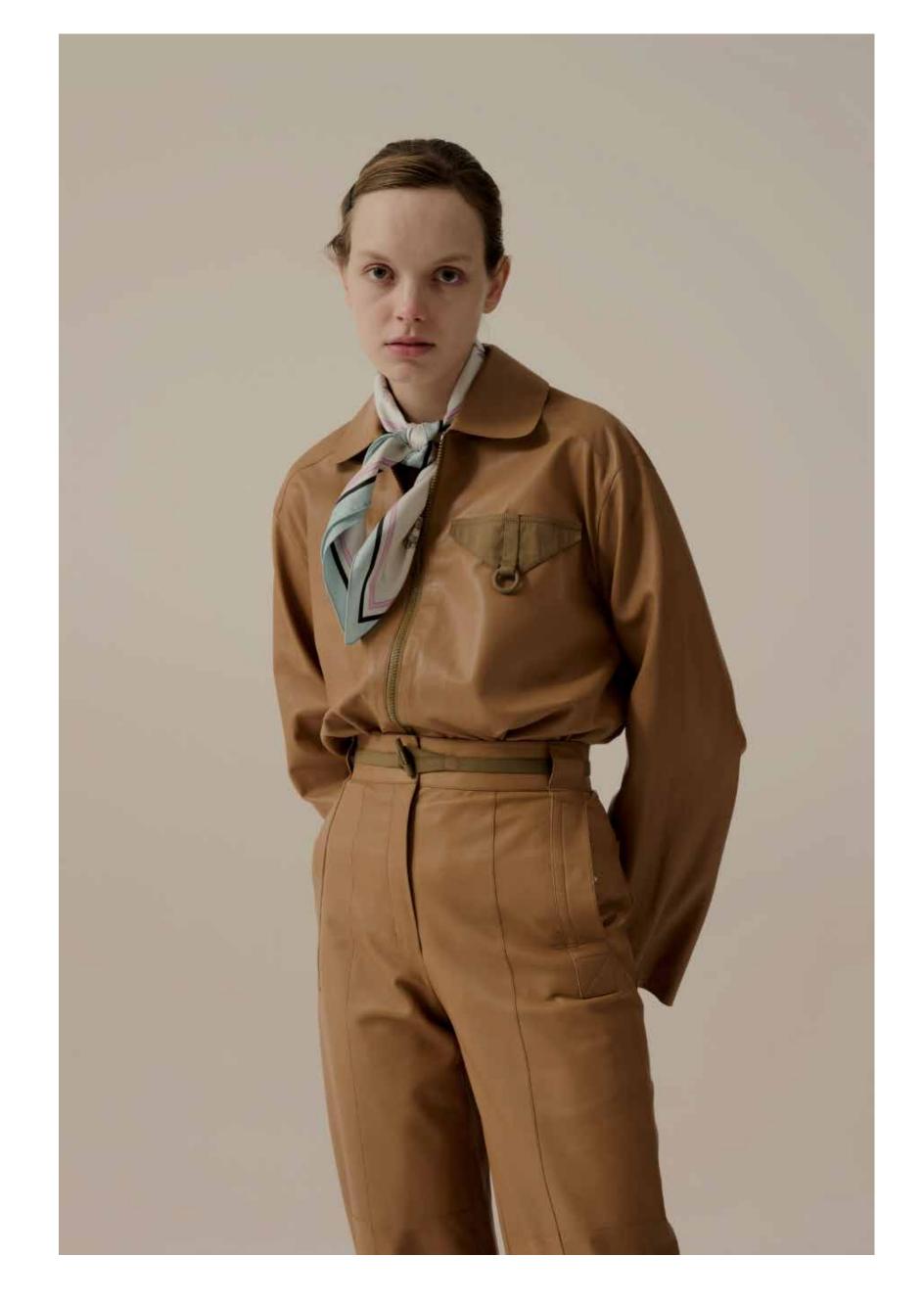
### Vogue

This is a Vogue Poland commission to create their first Al generated cover image and a series of Al generated images for the main editorial piece for the Jul-Aug 2023 issue. I was also interviewed by Vogue for this issue on Al and fashion.

The following images were generated using original photos from a shoot with branded looks as a base. My work enhanced these looks while implicitly asking provocative questions about whether Al has the potential to replace the set designer, the model and even the photographer, disrupting the ecosystem of fashion photography.







VOGUE - Editorial + Cover









VOGUE - Editorial + Cover





VOGUE - Editorial + Cover

Nicola Bergamaschi
Al Portfolio

### Model training for products

The following are a set of images I developed to demonstrate the power of model training for product marketing.

All of the models were trained using either custom khoya\_ss Lora training procedure or through Krea.ai training solution.

After training, the models were deployed to generate images based on custom prompts using ComfyUI; subsequently the pictures were edited, enhanced and upscaled using custom workflows in ComfyUI.

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## Boccaccio II boots

### ROMBAUT



#### Examples of found images used as dataset for training











# Enzyma socks runner ROMBAUT

#### Examples of found images used as dataset for training











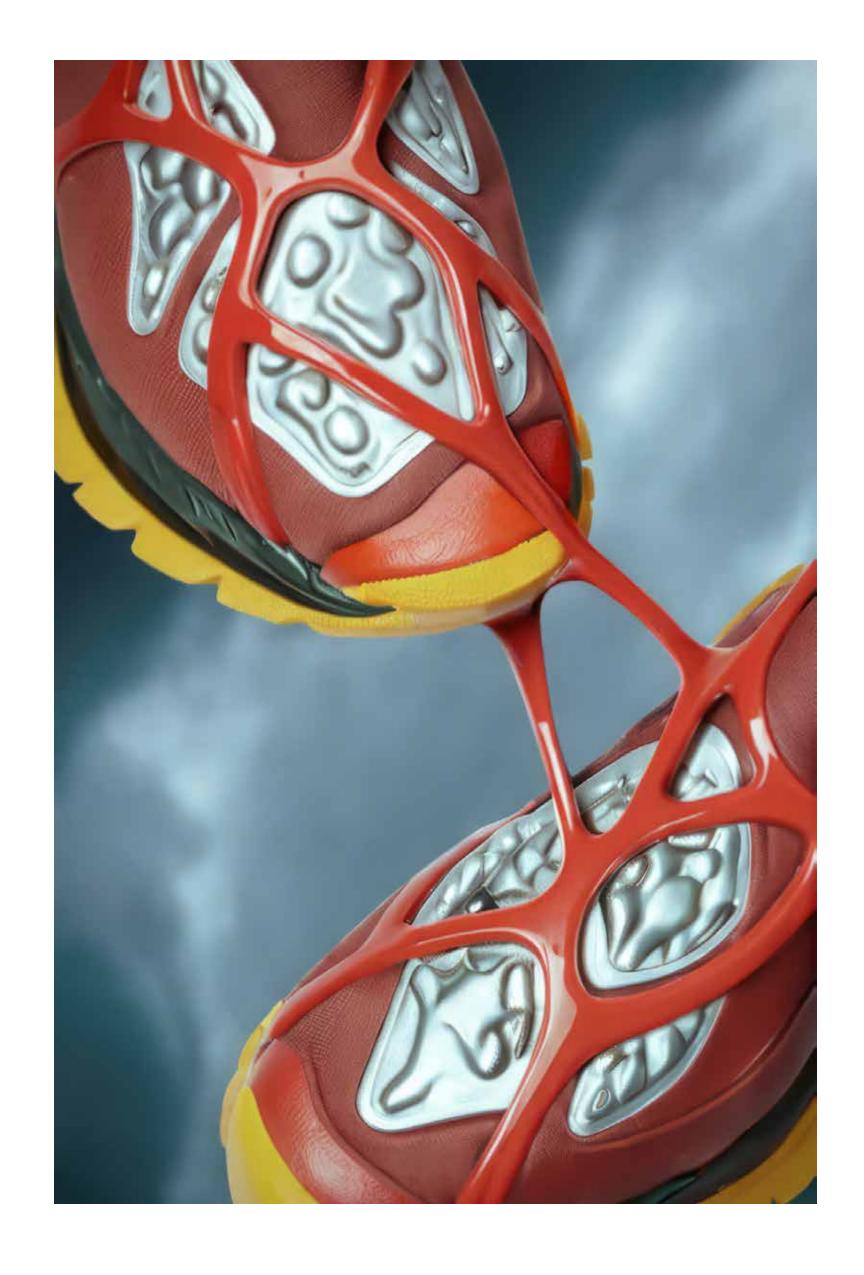














#### Nucleo boots

#### ROMBAUT



#### Examples of found images used as dataset for training

















Platform boots Rick Owens

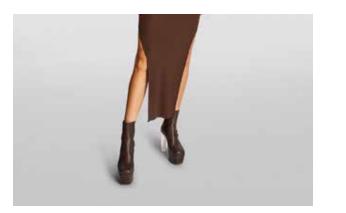


#### Examples of found images used as dataset for training

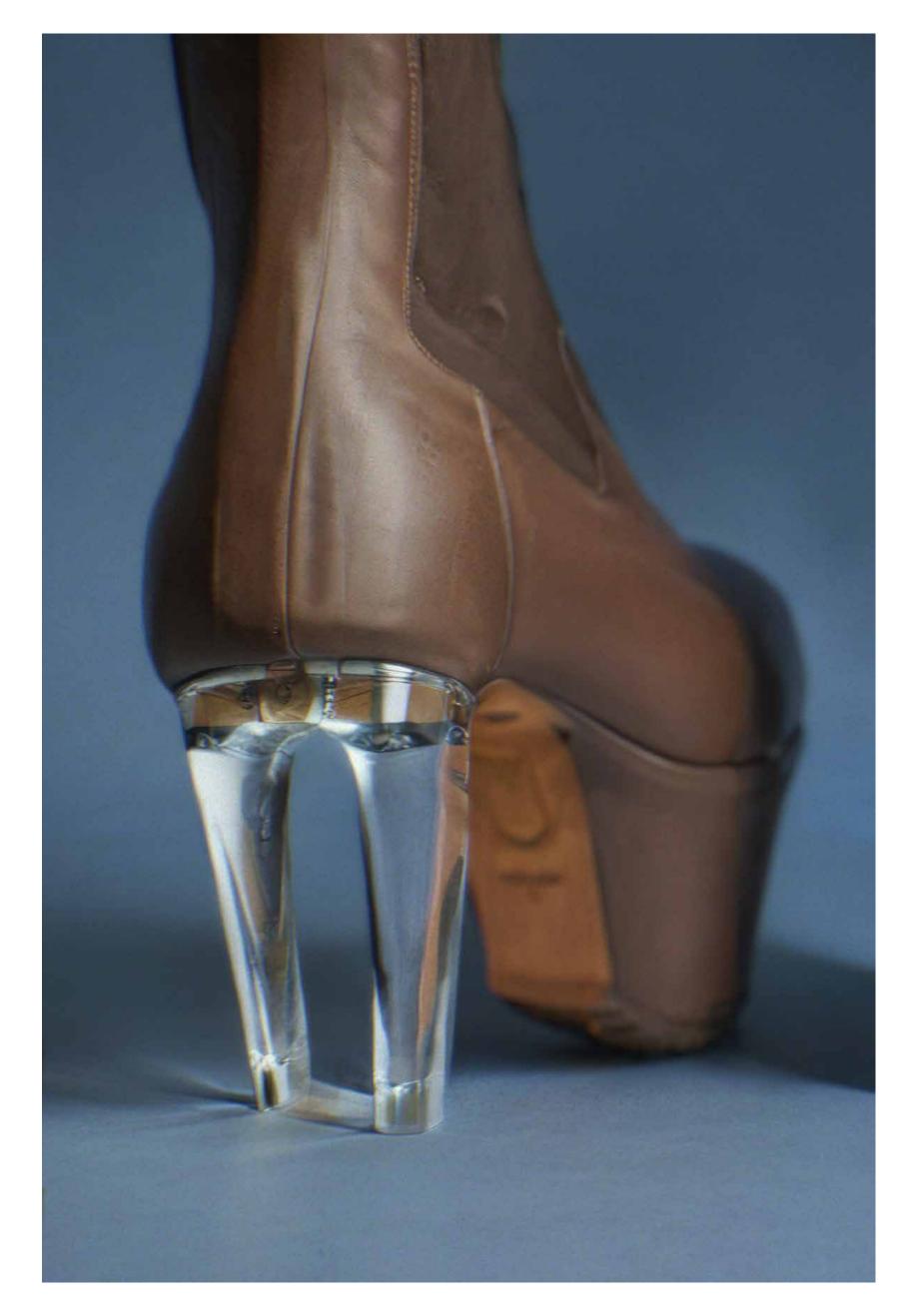














Al Model Training + Image Generation

#### Reebok trainers Reebok

#### Examples of found images used as dataset for training







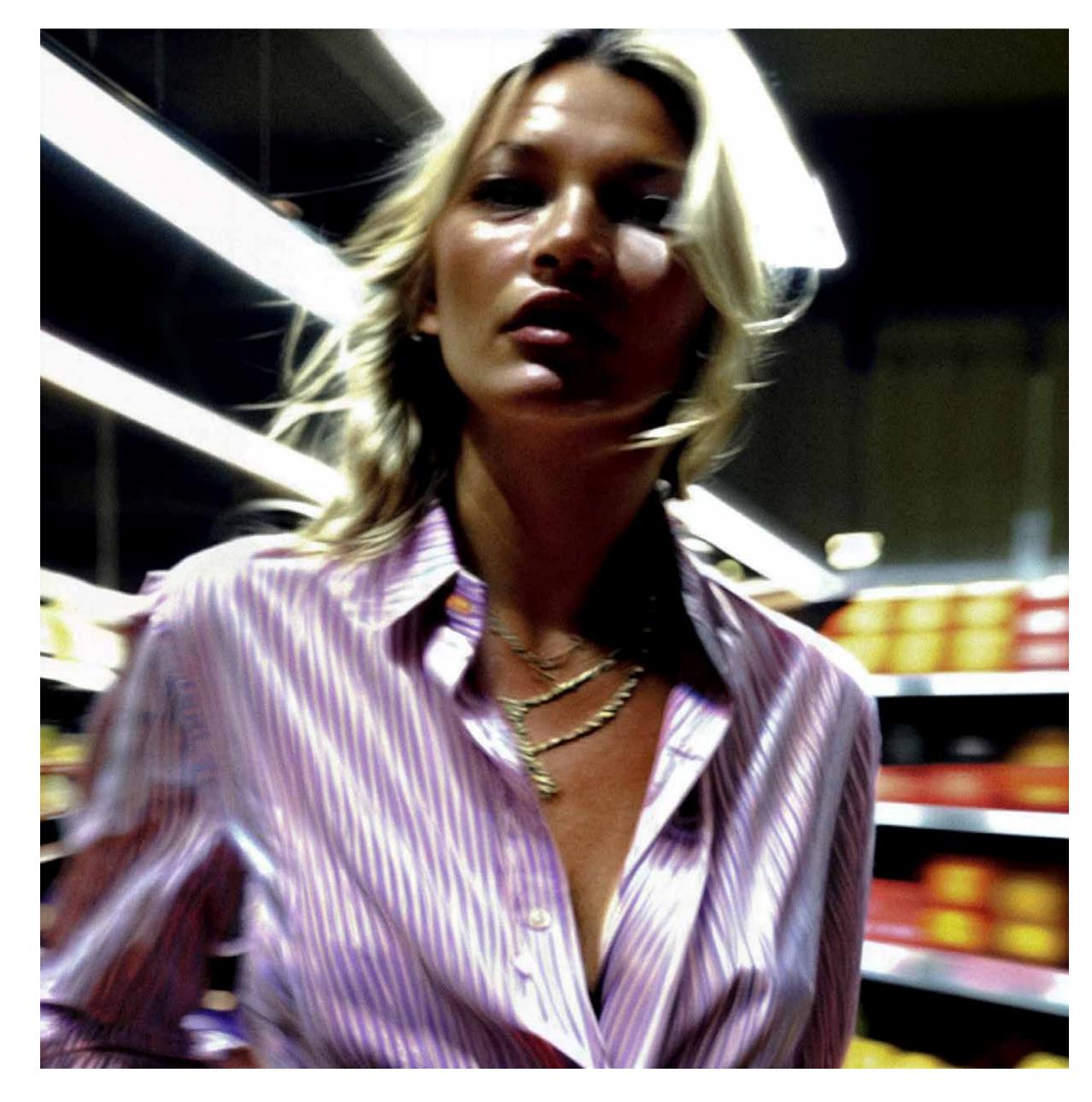
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Shirt Ralph Lauren



Examples of found images used as dataset for training





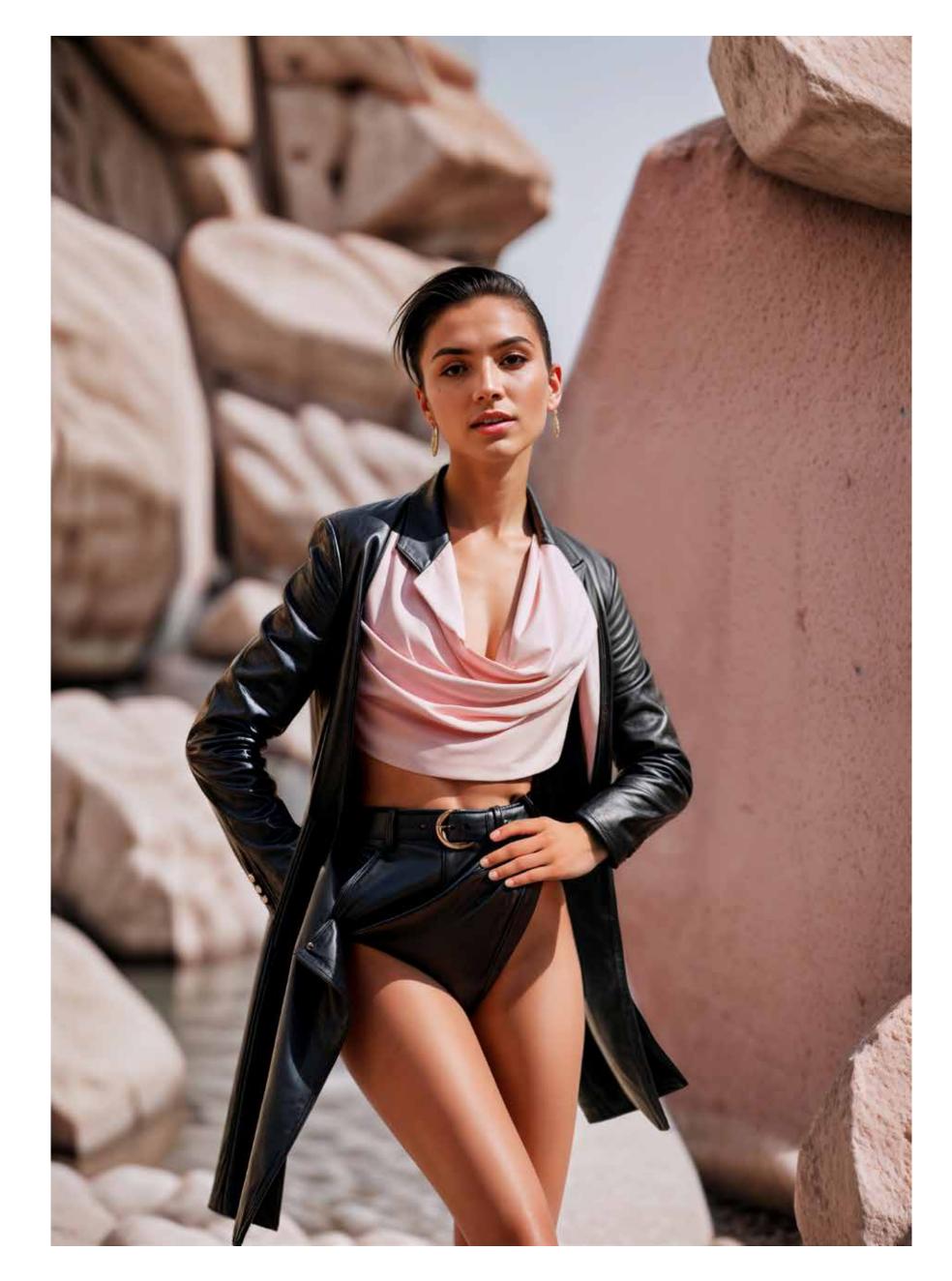


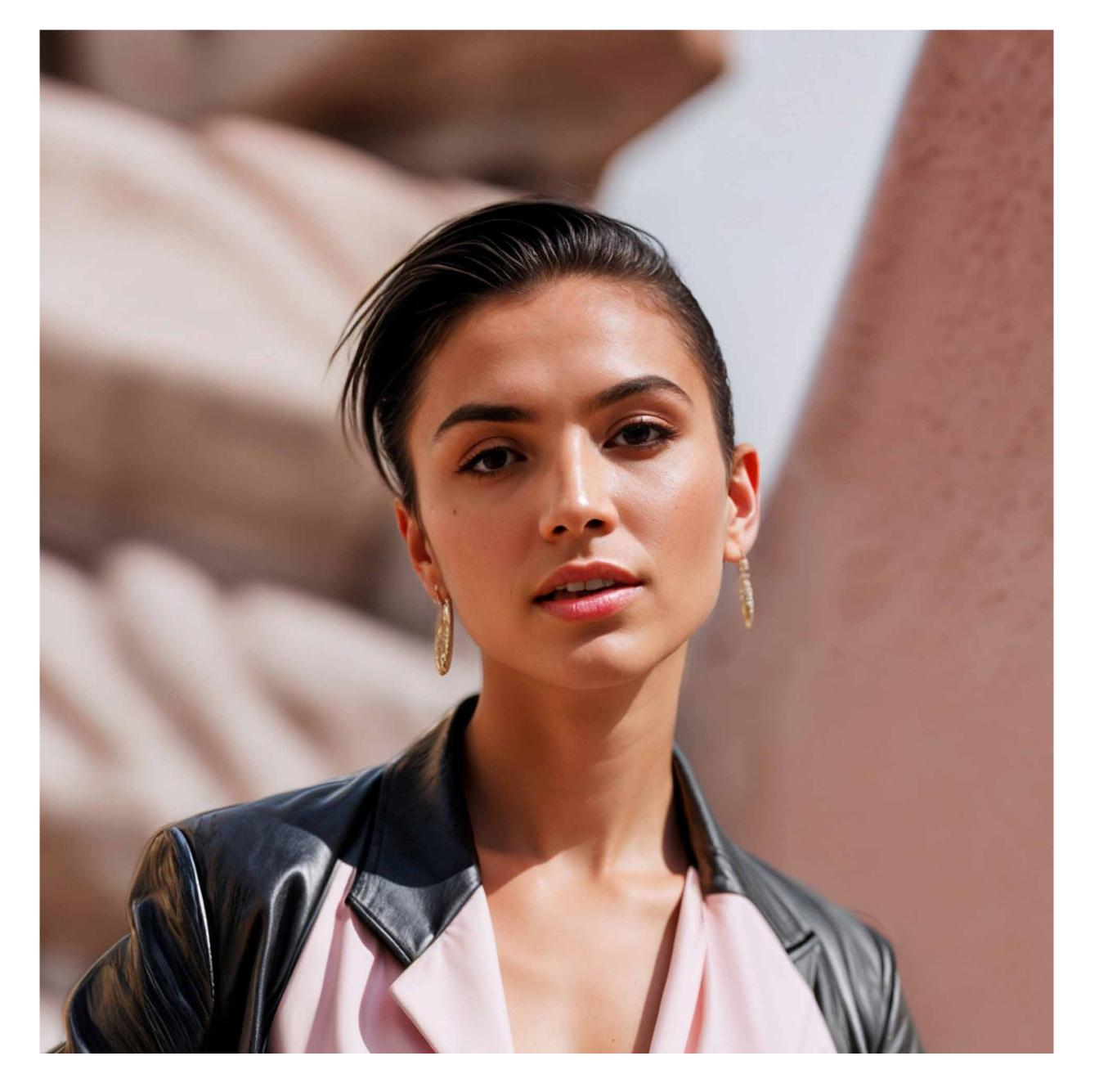
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### More Al projects...

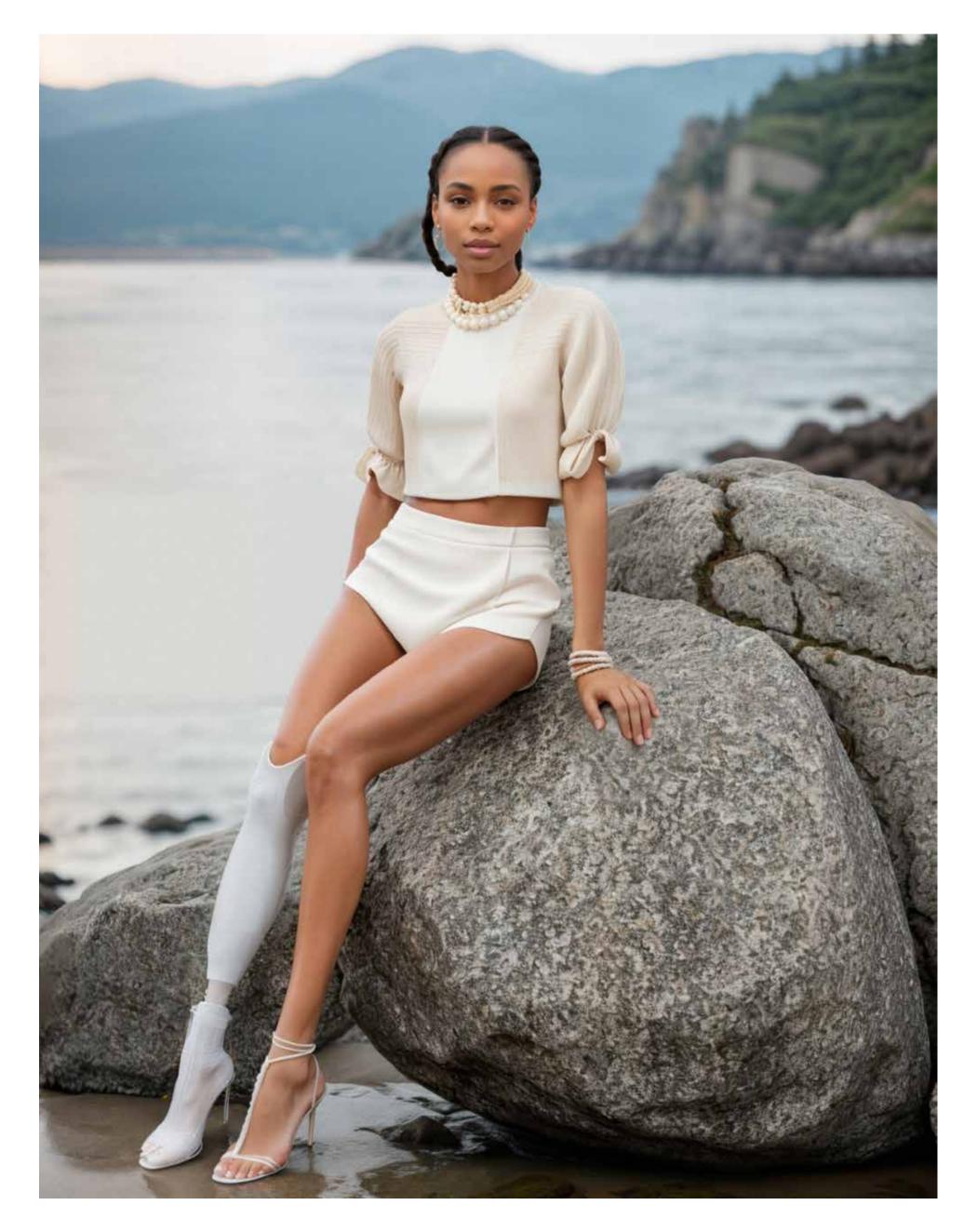
The following images represent 3 separete commissioned projects that span across content creation for an annual summit report, a marketing asset for a art festival in Switzerland and a custom workflow implemented in a live art-installation.

The final set of images are personal projects and experiment using Generative AI.





VOGUE - Business Environment Summit report - Inclusivity theme - test content





VOGUE - Business Environment Summit report - Inclusivity theme - test content



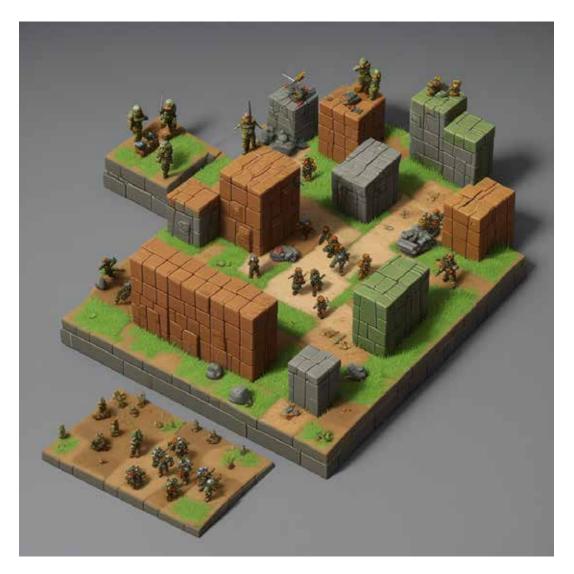


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Al Portfolio



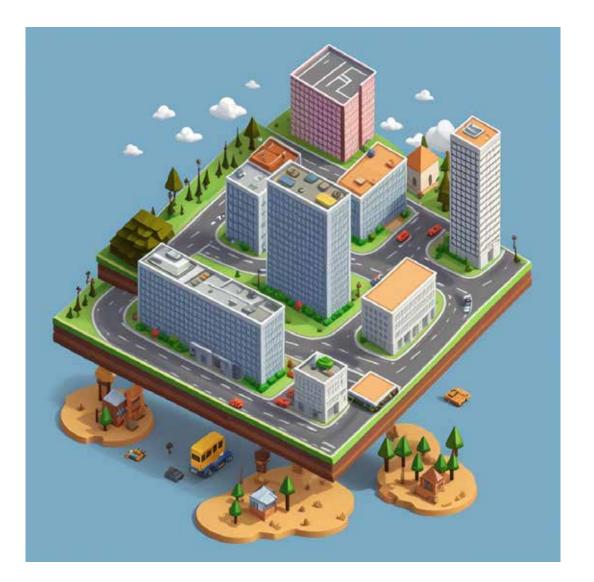




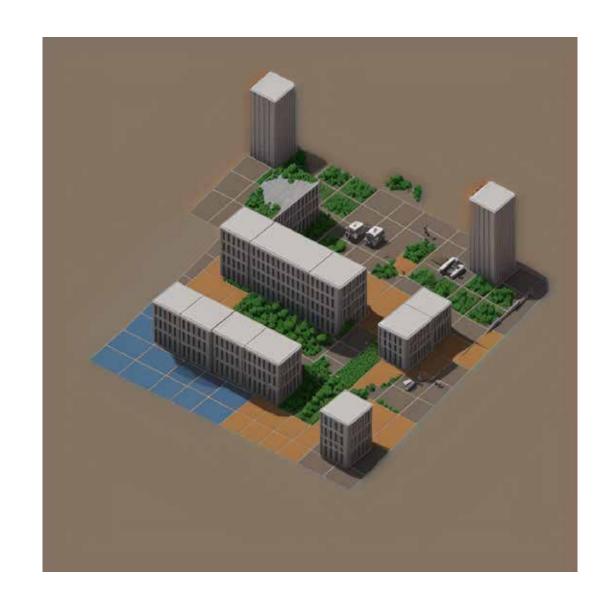


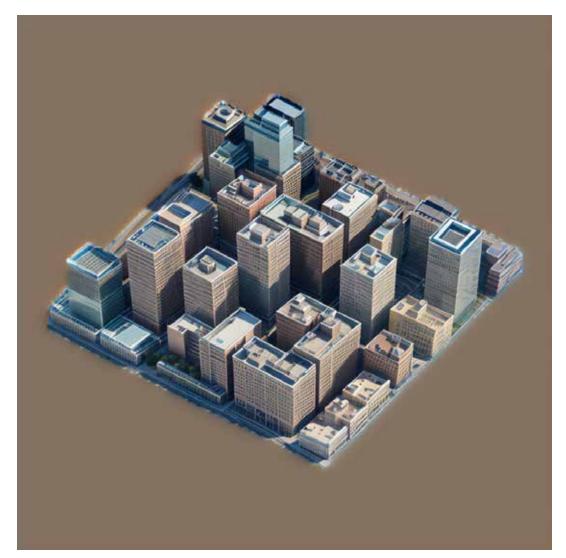








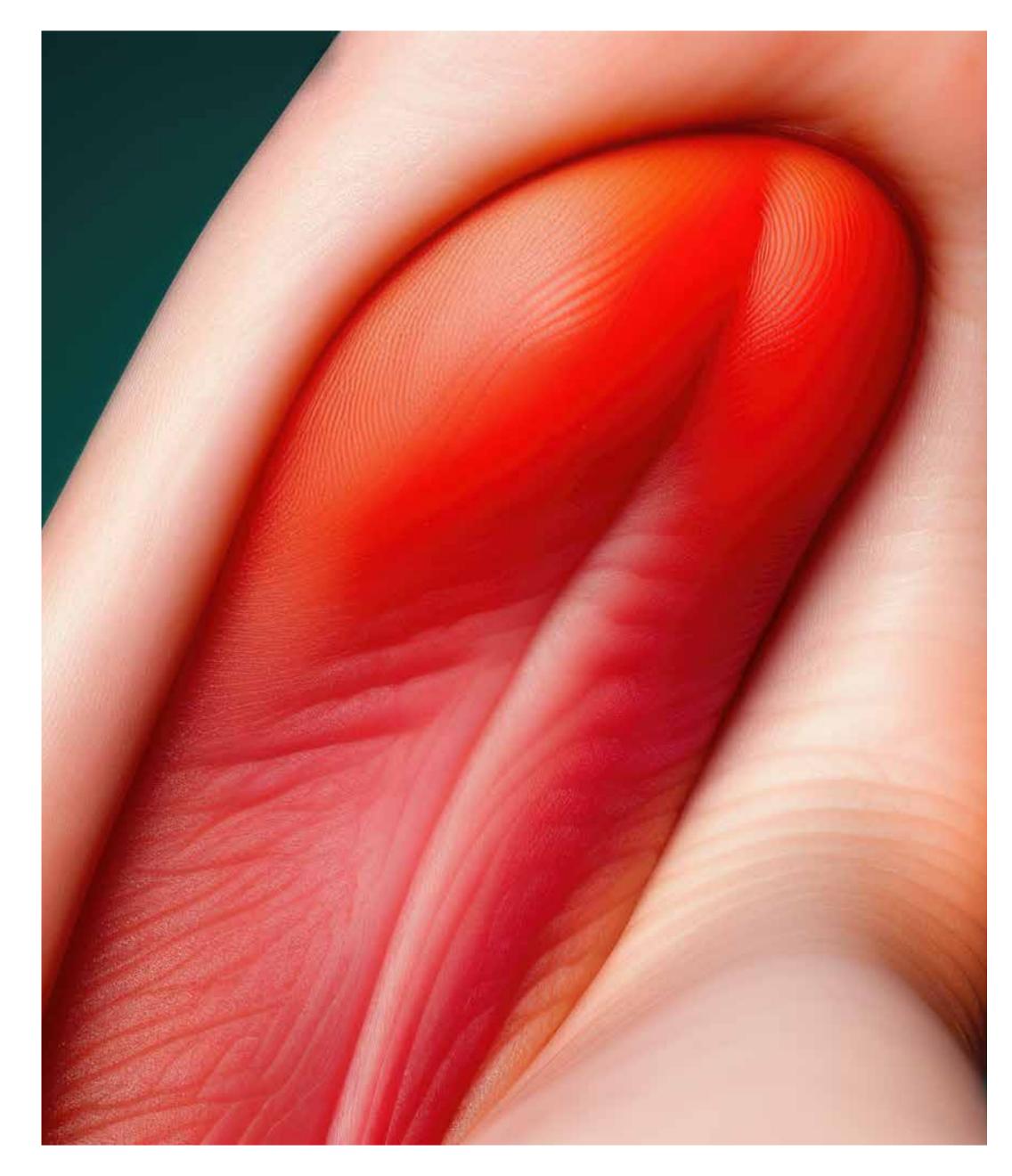


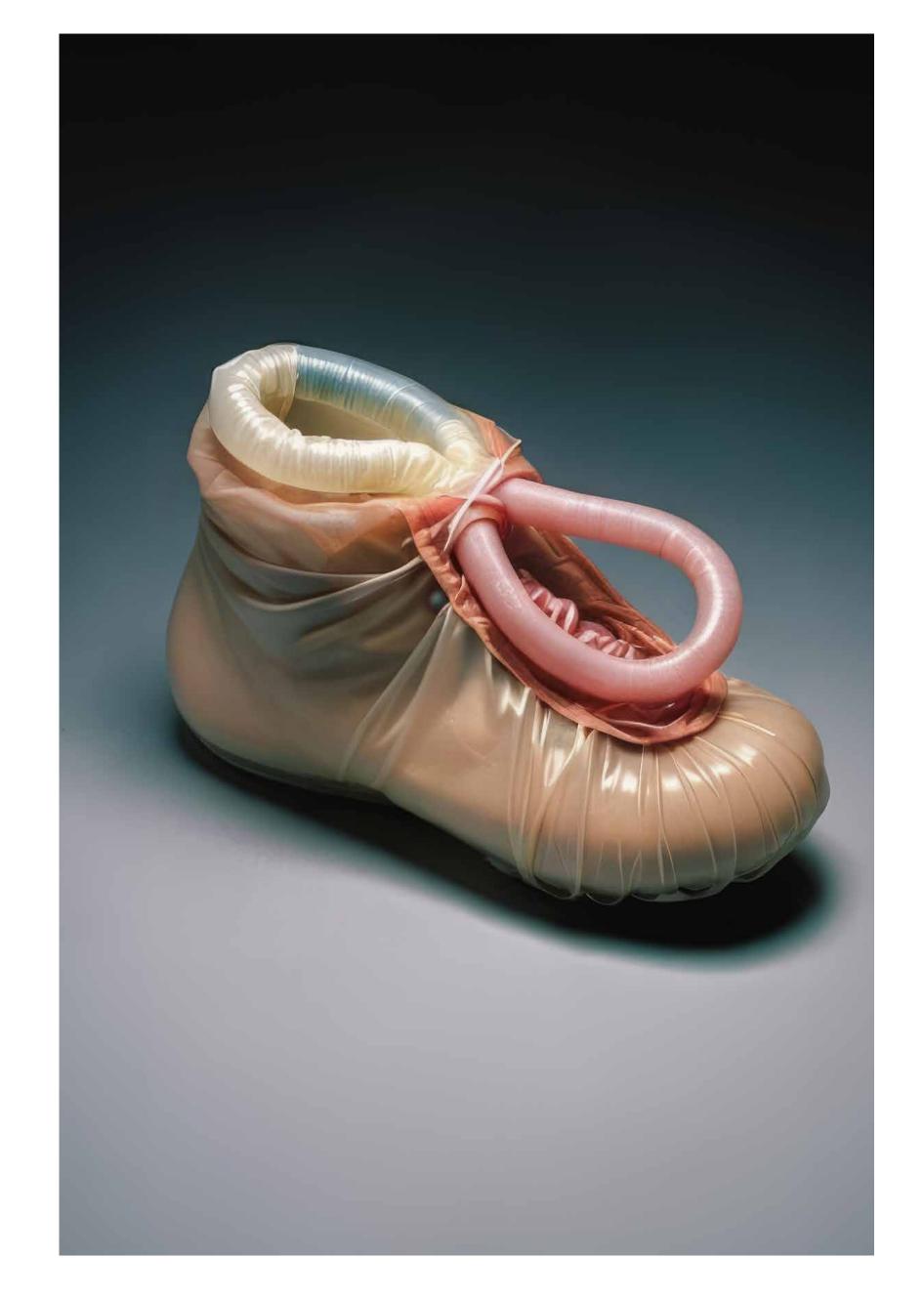




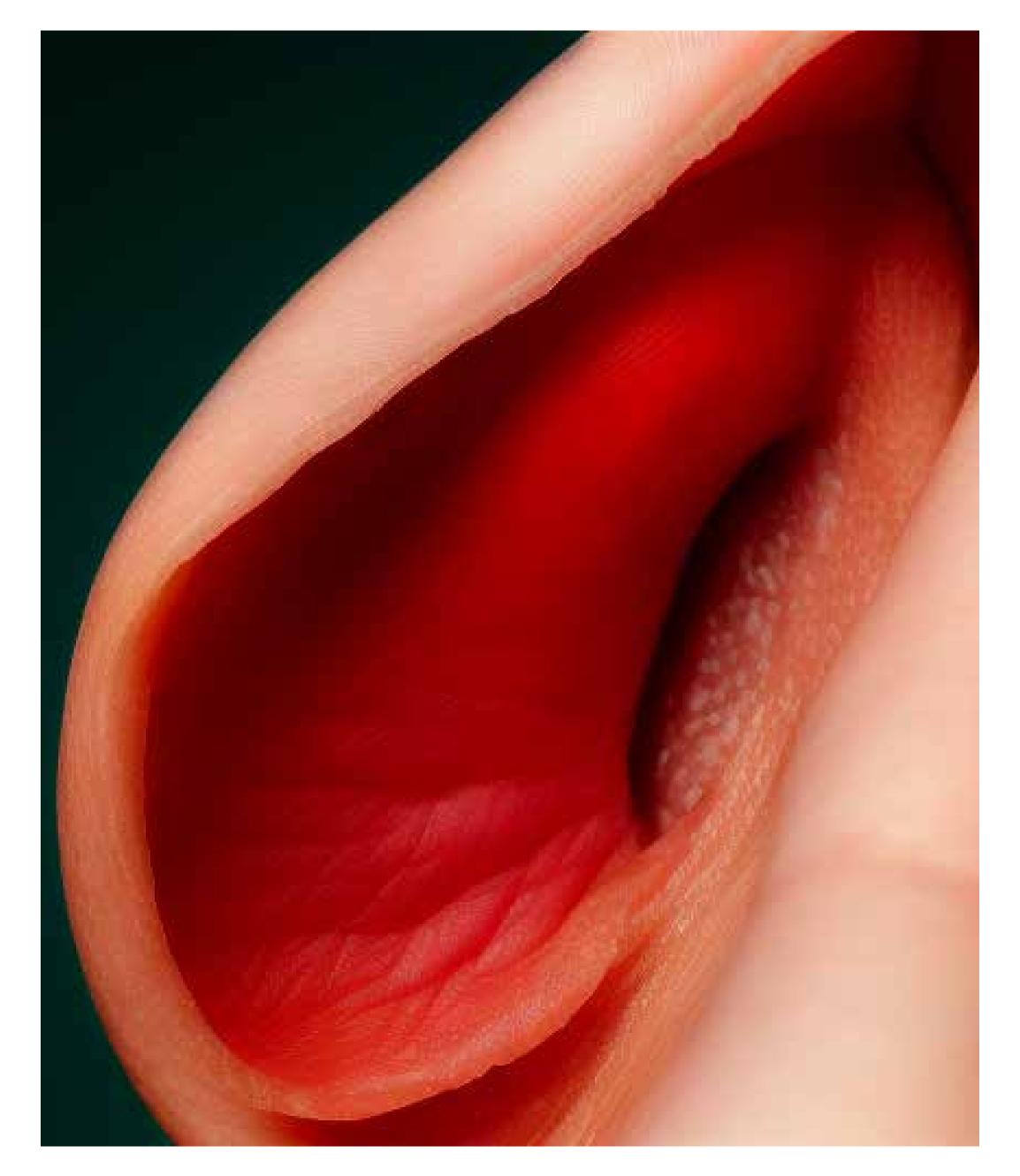












## 3/3 PHOTOGRAPHY

This section shows a 2024 photography project commissioned for the 'VITAL SIGNS: Another World Is Possible' exhibition currently running at Science Gallery London.

This project was for the marketing identity part of the exhibition design brief made in collaboration with design studio Fadó Fadó.

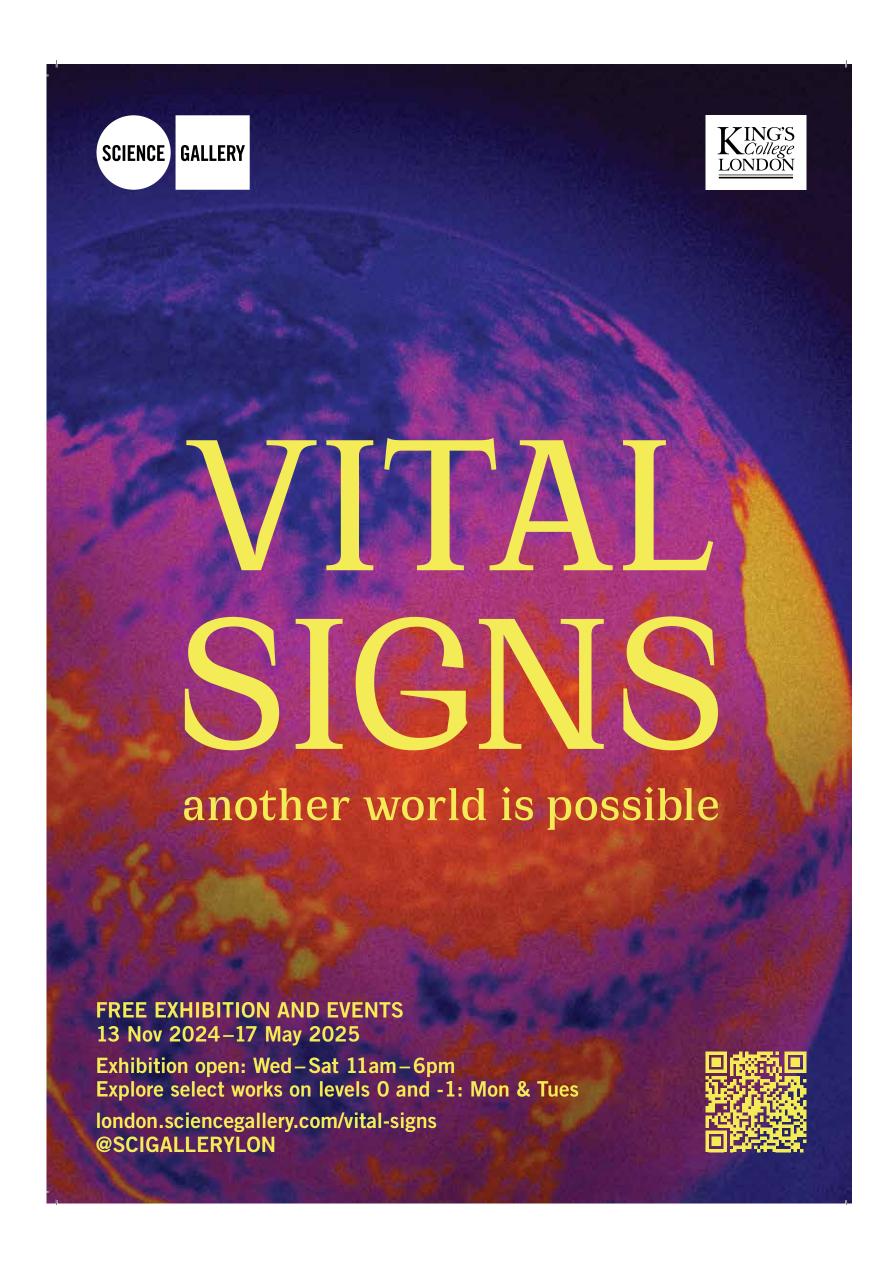
Both still and moving imagery was shot using a thermal camera. These images, intended for use for promotional content, were shot around London Bridge with a session taking place on the roof of The Shard.

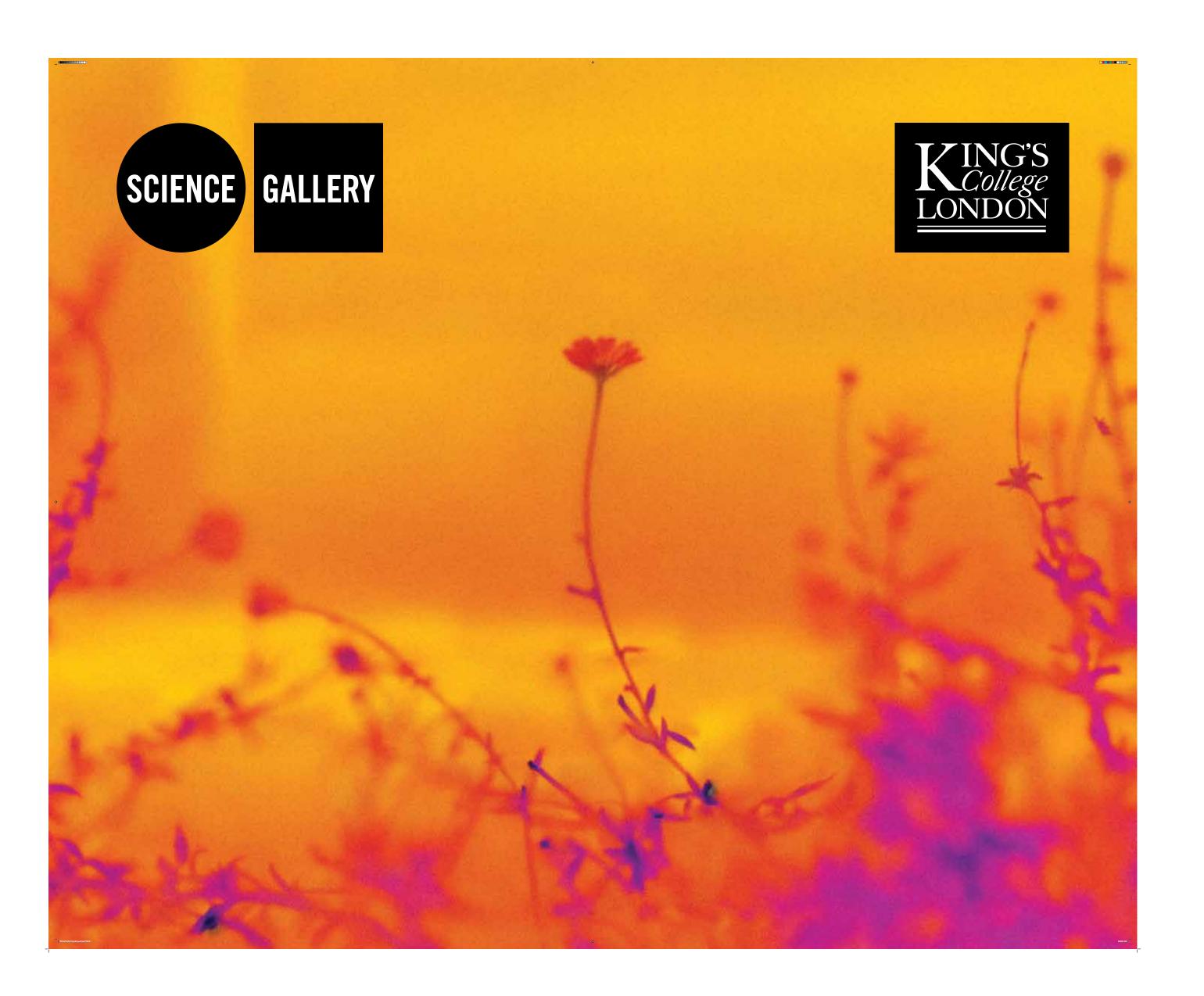


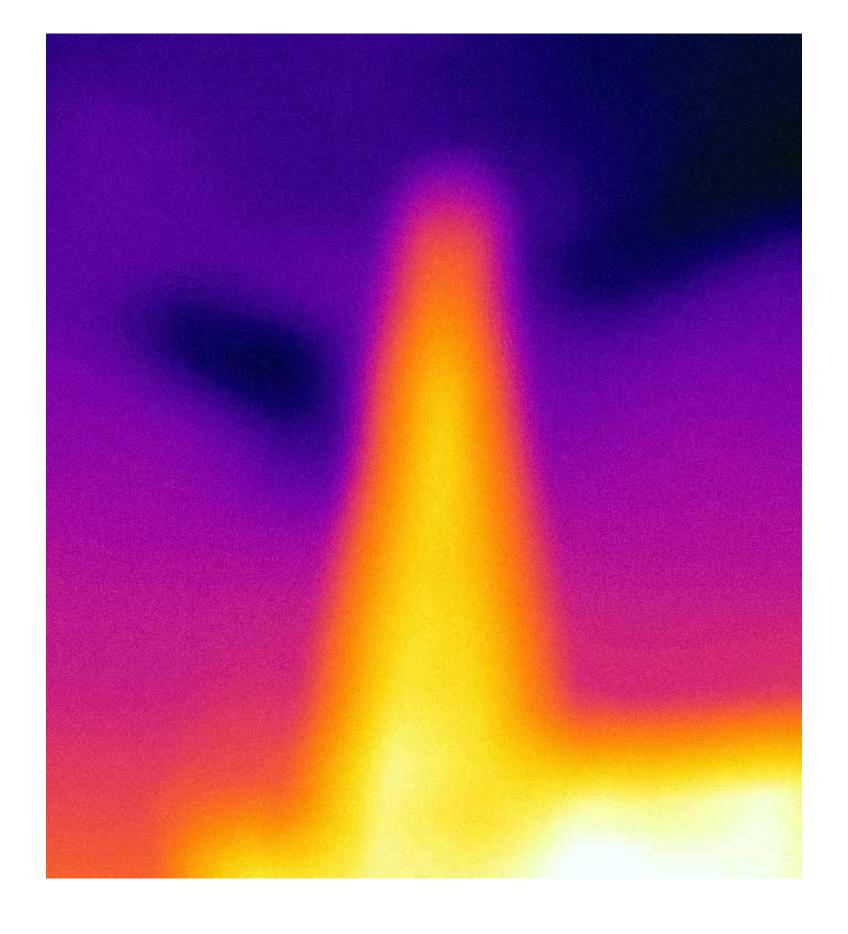
Nicola Bergamaschi
Photography Portfolio



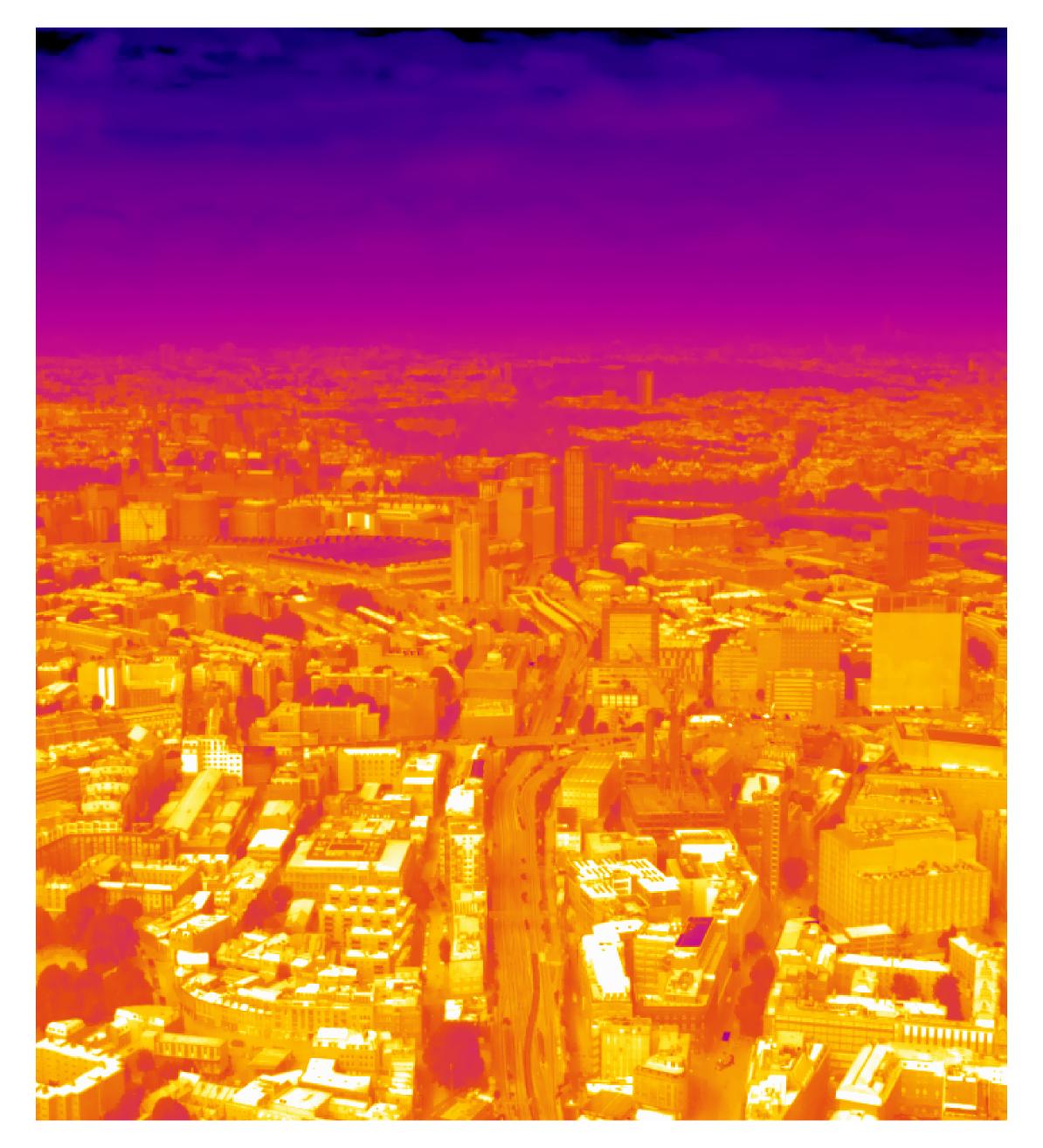
Nicola Bergamaschi
Photography Portfolio

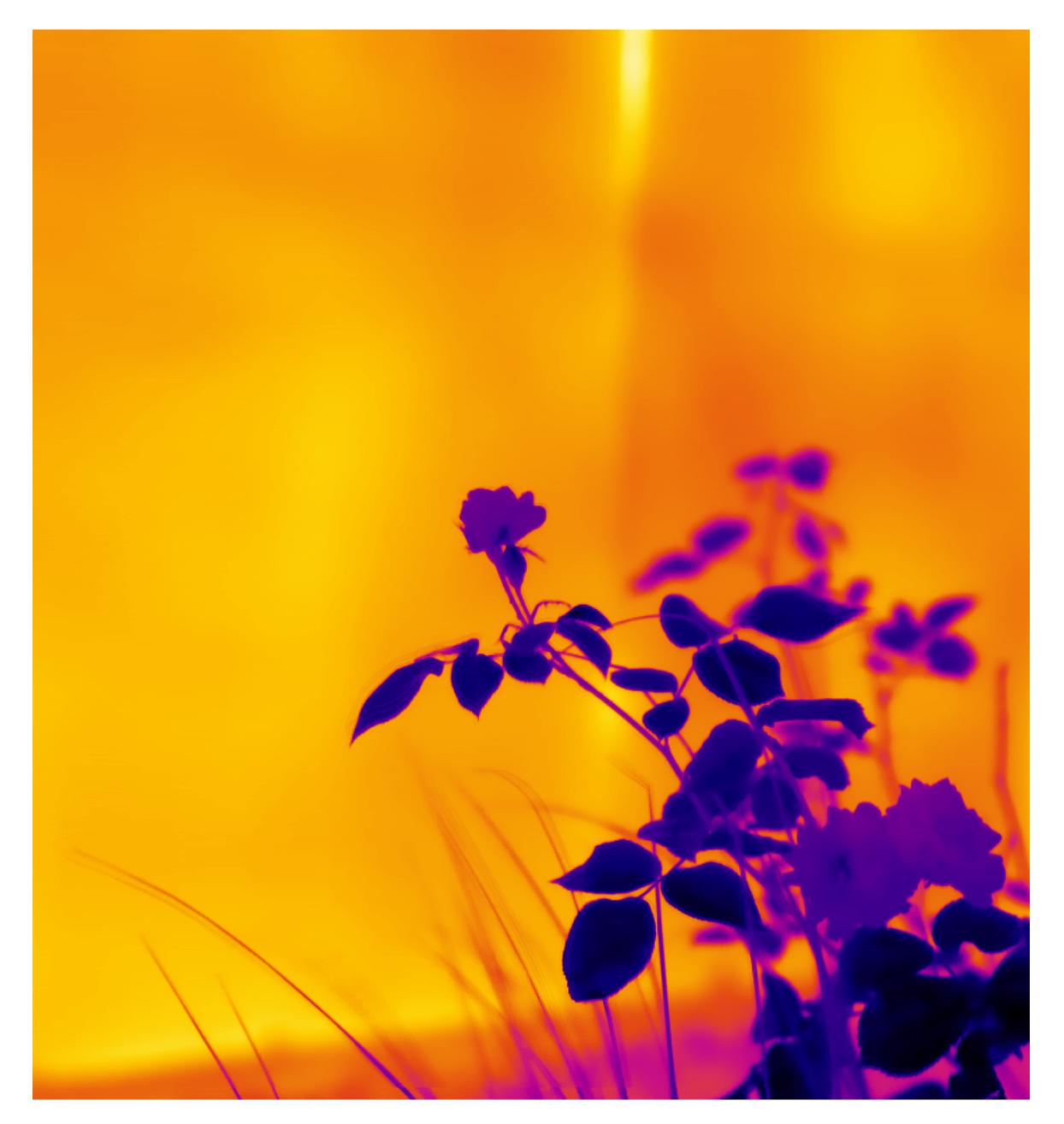


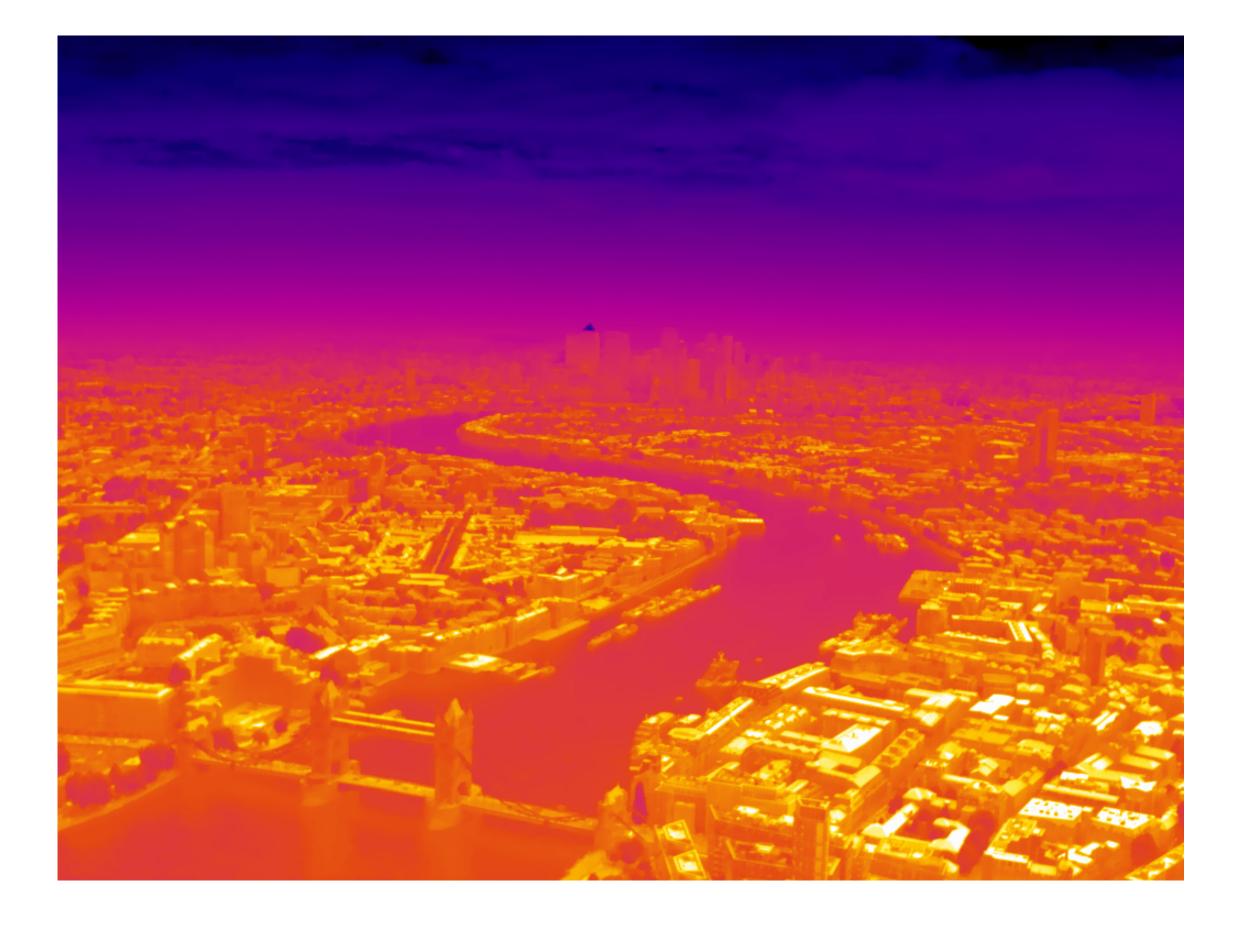






















Science Gallery London "Vital Signs" - Marketing campaign 2024-25

# CONTACT

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